

Elder Scroll Themes

Musique de Jeremy Soule
Arrangement : Christophe DEGOUSÉE

HARMONIE
CONCERT BAND

Grade
3

Collection
Jeux-Vidéos

ARRANGEMENTS 2017



Elder Scroll Themes

"Morrowind Main Theme"
"Far Horizon Skyrim"
"Dragonborn Skyrim"

Musique de Jeremy Soule
Arrangement de Christophe Degoussée

MORROWIND "Main Theme"

♩ = 80

(A)

Piccolo

Flûtes 1,2
Hautbois 1,2

Clarinete en Si♭ I

Clarinete 2,3

Clarinete basse en Si♭

Saxophone Alto 1,2

Saxophone ténor

Saxophone baryton

Cor F 1,3

Cor F 2,4

♩ = 80

(A)

Trompette en Si♭ I

Trompette 2,3

Trombone 1,2

Trombone 3,4

Baryton

Basse Si♭

Timbales

Batterie

Tom Basse

Grosse caisse

Cymbales

Maracas

Glockenspiel

Piano

Basse Ut

35

Picc.

Fl. 1,2

Cl. I

Cl. 2,3

B. Cl.

S.A. 1,2

S.T.

S.B.

Cr. 1,3

Cr. 2,4

Tpt. I

Tpt. 2,3

Trb. 1,2

Trb. 3,4

Bar.

Bas Sib

Timb.

Bat.

Tom B

Gr. C.

Cymb.

Mrcs.

Glock.

P.

Bas Ut

Elder Scroll Themes

41

Picc.

Fl. 1,2

Cl. I

Cl. 2,3

B. Cl.

S.A. 1,2

S.T.

S.B.

Cr. 1,3

Cr. 2,4

Tpt. I

Tpt. 2,3

Trb. 1,2

Trb. 3,4

Bar.

Bas Sib

Timb.

Bat.

Tom B

Gr. C.

Cymb.

Mrcs.

Glock.

P.

Bas Ut

a2

a2

p

$\text{♩} = 70$

51 **D** SKYRIM "Far Horizon" **E**

Picc.

Fl. 1,2

Cl. I

Cl. 2,3

B. Cl.

S.A. 1,2

S.T.

S.B.

Cr. 1,3

Cr. 2,4

$\text{♩} = 70$

D **E**

Tpt. I

Tpt. 2,3

Trb. 1,2

Trb. 3,4

Bar.

Bas Sib

Timb.

Bat.

Tom B

Gr. C.

Cymb.

Mrcs.

Glock.

P.

Bas Ut

Elder Scroll Themes

8

61

Picc. *mf* a2

Fl. 1,2 *mf*

Cl. 1 *mf*

Cl. 2,3

B. Cl.

S.A. 1,2

S.T. *mf* 2

S.B.

Cr. 1,3

Cr. 2,4

Tpt. 1

Tpt. 2,3 a2

Trb. 1,2

Trb. 3,4

Bar.

Bas Sib

Timb. **G - D** *f*

Bat.

Tom B

Gr. C.

Cymb. *p*

Mrcs. *p*

Glock.

P. *p*

Bas Ut

68 **F**

Picc. *f*

Fl. 1,2 *f* a2

Cl. 1 *f* a2

Cl. 2,3 *f*

B. Cl. *f* a2

S.A. 1,2 *f*

S.T. *f*

S.B. *f*

Cr. 1,3 *f*

Cr. 2,4 *f*

F

Tpt. 1 *f*

Tpt. 2,3 *f*

Trb. 1,2 *f*

Trb. 3,4 *f*

Bar. *f*

Bas Sib *f*

Timb. *f*

Bat. *f*

Tom B

Gr. C. *f*

Cymb.

Mrcs. *mf*

Glock. *f*

P. *f*

Bas Ut *f*

Elder Scroll Themes

10

74

Picc. *mp*

Fl. 1,2 *mp*

Cl. I *mp*

Cl. 2,3 *mp*

B. Cl. *mp*

S.A. 1,2 *mp*

S.T. *mp*

S.B. *mp*

Cr. 1,3 *mp*

Cr. 2,4 *mp*

Tpt. I *mp*

Tpt. 2,3 *mp*

Trb. 1,2 *mp*

Trb. 3,4 *mp*

Bar. *mp*

Bas Sib. *mp*

Timb.

Bat.

Tom B.

Gr. C.

Cymb.

Mrcs.

Glock. *mf*

P. *mf*

Bas Ut. *mf*

81

H

Picc. *f* *mf*

Fl. 1,2 *f* *mf* 1 a2

Cl. 1 *f* *p*

Cl. 2,3 *f* *p*

B. Cl. *f*

S.A. 1,2 *f*

S.T. *f*

S.B. *f*

Cr. 1,3 *f*

Cr. 2,4 *f*

H

Tpt. 1 *f*

Tpt. 2,3 *f*

Trb. 1,2 *f*

Trb. 3,4 *f*

Bar. *f*

Bas Sib *f*

Timb. *f* [Bb - F]

Bat. *f*

Tom B *f*

Gr. C. *f*

Cymb. *p*

Mrcs. *p*

Glock. *f*

P. *f* *p*

Bas Ut *f*

Elder Scroll Themes

12

91 **Ⓚ**

Picc. *f*

Fl. 1,2 *f*

Cl. 1 *f*

Cl. 2,3 *f*

B. Cl. *f*

S.A. 1,2 *f*

S.T. *f*

S.B. *f*

Cr. 1,3 *f*

Cr. 2,4 *f*

Tpt. 1 *f*

Tpt. 2,3 *f*

Trb. 1,2 *f*

Trb. 3,4 *f*

Bar. *f*

Bas Sib *f*

Timb. *f* [Bb - D]

Bat. *f*

Tom B

Gr. C. *f*

Cymb. *p*

Mrcs.

Glock.

P. *f*

Bas Ut *f*

98

①

①

mf

a2

mf

mf

mf

mf

mf

a2

mp

a2

mp

①

①

mf

G - D

mf

p

118

Picc. *mp*

Fl. 1,2 *mp* a2

Cl. I *mp*

Cl. 2,3 *mp*

B. Cl. *mp*

S.A. 1,2

S.T.

S.B.

Cr. 1,3 *mp*

Cr. 2,4

Tpt. I *mp*

Tpt. 2,3

Trb. 1,2

Trb. 3,4

Bar. *mp*

Bas Sib *mp*

Timb.

Bat.

Tom B

Gr. C.

Cymb. *p* *f*

Mrcs.

Glock. *mp*

P.

Bas Ut *mp*

Elder Scroll Themes

SKYRIM "Dragonborn"

$\text{♩} = 70$

125

Picc.

Fl. 1,2

Cl. I

Cl. 2,3

B. Cl.

S.A. 1,2

S.T.

S.B.

Cr. 1,3

Cr. 2,4

Tpt. I

Tpt. 2,3

Trb. 1,2

Trb. 3,4

Bar.

Bas Sib

Timb.

Bat.

Tom B

Gr. C.

Cymb.

Mrcs.

Glock.

P.

Bas Ut

$\text{♩} = 70$

p

p

p

p

p

p

p

p

p

p

p

p

p

p

p

p

p

p

mp

mp

mp

mp

mp

p

p

p

p

153

P

Pic.

Fl. 1,2

Cl. I

Cl. 2,3

B. Cl.

S.A. 1,2

S.T.

S.B.

Cr. 1,3

Cr. 2,4

Tpt. I

Tpt. 2,3

Trb. 1,2

Trb. 3,4

Bar.

Bas Sib

Timb.

Bat.

Tom B

Gr. C.

Cymb.

Mrcs.

Glock.

P.

Bas Ut

161

Q

Picc.

Fl. 1,2

Cl. I

Cl. 2,3

B. Cl.

S.A. 1,2

S.T.

S.B.

Cr. 1,3

Cr. 2,4

Tpt. I

Tpt. 2,3

Trb. 1,2

Trb. 3,4

Bar.

Bas Sib

Timb.

Bat.

Tom B

Gr. C.

Cymb.

Mrcs.

Glock.

P.

Bas Ut

194

The musical score is arranged in a standard orchestral format. It begins at measure 194. The Piccolo part is mostly silent, with some activity in the later measures. The Flutes 1 & 2 play a rhythmic accompaniment of eighth notes. The Clarinets and Bass Clarinet play a melodic line with some trills and accents. The Saxophones and Cor Anglais parts provide harmonic support with sustained notes and rhythmic patterns. The Trumpets and Trombones play a rhythmic accompaniment of eighth notes. The Baritone and Bass Saxophone parts provide harmonic support with sustained notes. The Timpani, Bass Drum, Tom Tom, Gong/Cymbal, and Maces parts provide rhythmic accompaniment. The Glockenspiel and Piano parts provide harmonic support with sustained notes. The Bassoon part provides harmonic support with sustained notes.

Instrument parts include: Picc., Fl. 1,2, Cl. I, Cl. 2,3, B. Cl., S.A. 1,2, S.T., S.B., Cr. 1,3, Cr. 2,4, Tpt. I, Tpt. 2,3, Trb. 1,2, Trb. 3,4, Bar., Bas Sib., Timb., Bat., Tom B., Gr. C., Cymb., Mrcs., Glock., P., and Bas Ut.

Dynamic markings include *f*, *ff*, and *ff a2*. Performance instructions include accents (*>*) and breath marks (*a2*).

200 **I**

Picc.

Fl. 1,2 *ff*

Cl. 1

Cl. 2,3

B. Cl.

S.A. 1,2 *a2*

S.T.

S.B.

Cr. 1,3

Cr. 2,4

Tpt. 1 **I**

Tpt. 2,3

Trb. 1,2 *a2*

Trb. 3,4

Bar.

Bas Sib *ff*

Timb. *ff*

Bat. *ff*

Tom B *ff*

Gr. C. *ff*

Cymb. *ff*

Mrcs. *ff*

Glock.

P. *ff*

Bas Ut *ff*

Elder Scroll Themes

213

Picc.

Fl. 1,2

Cl. 1

Cl. 2,3

B. Cl.

S.A. 1,2

S.T.

S.B.

Cr. 1,3

Cr. 2,4

Tpt. 1

Tpt. 2,3

Trb. 1,2

Trb. 3,4

Bar.

Bas Sib

Timb.

Bat.

Tom B

Gr. C.

Cymb.

Mrcs.

Glock.

P.

Bas Ut

217

Picc.

Fl. 1,2

Cl. I

Cl. 2,3

B. Cl.

S.A. 1,2

S.T.

S.B.

Cr. 1,3

Cr. 2,4

Tpt. I

Tpt. 2,3

Trb. 1,2

Trb. 3,4

Bar.

Bas Sib

Timb.

Bat.

Tom B

Gr. C.

Cymb.

Mrcs.

Glock.

P.

Bas Ut

a2

CONTENU DU TALON

- **Piccolo**
- **Flûtes Ut 1,2**
- **Hautbois Ut 1,2**
- **Clarinettes Sib 1,2,3**
- **Clarinette Basse Sib**
- **Saxophone Altos Mib 1,2**
- **Saxophone Ténor Sib**
- **Saxophone Baryton Mib**
- **Cors Fa 1,2,3,4**
- **Trompettes Sib 1,2,3**
- **Trombones 1,2,3 ,4**
- **Euphonium / Baryton Sib**
- **Tuba Sib**
- **Timbales**
- **Batterie**
- **Tom Basse**
- **Grosse Caisse**
- **Maracas**
- **Cymbales**
- **Glockenspiel**
- **Guitare Basse**
- **Synthétiseur**

Elder Scroll Themes

Piccolo

"Morrowind Main Theme"

"Far Horizon Skyrim"

"Dragonborn Skyrim"

Musique de Jeremy Soule

Arrangement de Christophe Degouée

MORROWIND "Main Theme"

♩ = 80

4

(A)

14

(B)

13

33 (C)

38

42

46

SKYRIM "Far Horizon"

(D) ♩ = 70

8

(E)

6

68 (F)

75 (G)

83 (H)

89 (I)

95

Elder Scroll Themes

Piccolo

2

99 **(J)** 8 **(K)**
mf

114 **(L)**
f

121 **(M)**
mp

126

SKYRIM "Dragonborn"

132 **(N)** ♩. = 70 8
f

143

148 **(O)** 4
f

156 **(P)** 8 **(Q)** 12 **(R)** 16

192 **(S)** 4
f

200 **(T)** 11 **(U)**
ff

215

Elder Scroll Themes

Flûte I / Hautbois I

"Morrowind Main Theme"
"Far Horizon Skyrim"
"Dragonborn Skyrim"

Musique de Jeremy Soule
Arrangement de Christophe Degoussée

MORROWIND "Main Theme"

♩ = 80

Musical score for Morrowind "Main Theme". The score is in 3/4 time with a tempo of 80. It begins with a 3-measure rest, followed by a series of eighth and quarter notes. Section A is marked from measure 11 to 18. Section B is marked from measure 19 to 28. Section C is marked from measure 29 to 41. The dynamics range from *mf* to *f*. The key signature has two flats.

SKYRIM "Far Horizon"

♩ = 70

Musical score for Skyrim "Far Horizon". The score is in 4/4 time with a tempo of 70. It begins with an 8-measure rest, followed by a 6-measure rest, and then a series of quarter and eighth notes. Section D is marked from measure 52 to 67. Section E is marked from measure 68 to 75. Section F is marked from measure 76 to 82. Section G is marked from measure 83 to 90. Section H is marked from measure 91 to 98. Section I is marked from measure 99 to 106. The dynamics range from *mf* to *f*. The key signature has two flats.

Elder Scroll Themes

Flûte I / Hautbois I

2

107 **(K)**
mf

115 **(L)**
f

123 **(M)**
mp
SKYRIM "Dragonborn"

132 **(N)** $\text{♩} = 70$
8

145 **(O)**
4
f

156 **(P)**

164 **(Q)**
4
f

176 **(R)**
p

191 **(S)**
f

198 **(T)**
ff

203
8

209 **(U)**
ff

215

Elder Scroll Themes

Flûte II / Hautbois II

"Morrowind Main Theme"
"Far Horizon Skyrim"
"Dragonborn Skyrim"

Musique de Jeremy Soule
Arrangement de Christophe Degoussée

MORROWIND "Main Theme"

♩ = 80

3 **(A)**
mf

11 *mf*

19 **(B)**

29 **(C)**
f

37

43

SKYRIM "Far Horizon"

♩ = 70

52 **(D)** 8 **(E)** 6 *mf*

68 **(F)**
f

76 **(G)**
mp *f*

83 **(H)** 4

91 **(I)**
f

99 **(J)** 8

Elder Scroll Themes
Flûte II / Hautbois II

2

107 **(K)**
mf

115 **(L)**
f

123 **(M)**
mp KYRIM "Dragonborn"
♩ = 70

132 **(N)**
8

146 **(O)**
4
f

156 **(P)**

164 **(Q)**
4
f

176 **(R)**
p

191 **(S)**
f

198 **(T)**
ff

204
8

211 **(U)**
ff

216

Elder Scroll Themes

Clarinete en Sib I

"Morrowind Main Theme"
"Far Horizon Skyrim"
"Dragonborn Skyrim"

Musique de Jeremy Soule
Arrangement de Christophe Degoussée

MORROWIND "Main Theme"

♩ = 80

3 **(A)**
mf

11

19 **(B)**
mf

32 **(C)**
ff

41

SKYRIM "Far Horizon"

52 **(D)** ♩ = 70

p

60 **(E)**
mf

68 **(F)**
f

76 **(G)**
mp *f*

83 **(H)**
p

91 **(I)**
f

99 **(J)**
8

Elder Scroll Themes
Clarinete en Si \flat I

2

107 **(K)**
mf

115 **(L)**
f

123 **(M)**
mp
SKYRIM "Dragonborn"

132 **(N)** $\text{♩} = 70$
p

139

146 **(O)**
f

152

156 **(P)**
p **(Q)**
f

169 **(R)**
p

181

192 **(S)**
f **(T)**
ff

200 **(T)**

211 **(U)**

216

Elder Scroll Themes

Clarinete en Sib II

"Morrowind Main Theme"
"Far Horizon Skyrim"
"Dragonborn Skyrim"

Musique de Jeremy Soule
Arrangement de Christophe Degoussée

MORROWIND "Main Theme"

♩ = 80

(A)

3
mf

11
mf

19 (B)
mf

32 (C)
ff

41
ff

SKYRIM "Far Horizon"

52 (D) ♩ = 70

p

60 (E)

68 (F)
f

76 (G)
mp

83 (H)
p

91 (I)
f

99 (J) (K) 8 6
f

Elder Scroll Themes

Clarinete en Sib II

2

113 **(L)**
f

122 **(M)**
mp

SKYRIM "Dragonborn"

131 **(N)** ♩ = 70
p

139

146 **(O)**
f

152

156 **(P)** 7 **(Q)**
f

170 **(R)** 4 8
p

192 **(S)** 4
f *ff*

200 **(T)**

211 **(U)**

216

Elder Scroll Themes
Clarinete en Sib III

2

113 **(L)**

122 **(M)**

SKYRIM "Dragonborn"

131 **(N)** ♩. = 70

139

146 **(O)**

155 **(P)** 7 **(Q)**

169 **(R)** 4 8 **(R)**

189 **(S)** 4 **(S)** **(S)**

200 **(T)**

211 **(U)**

216

Elder Scroll Themes

Clarinete basse en Sib

"Morrowind Main Theme"
"Far Horizon Skyrim"
"Dragonborn Skyrim"

Musique de Jeremy Soule
Arrangement de Christophe Degoussée

MORROWIND "Main Theme"

♩ = 80

(A)

SKYRIM "Far Horizon"

(D) ♩ = 70

Elder Scroll Themes

Clarinete basse en Sib

2

106 **(K)**
mf

115 **(L)**
f

123 **(M)**
mp

SKYRIM "Dragonborn"

132 **(N)** .. = 70
p *mf*

144 **(O)**
f

155 **(P)** **(Q)**
p *f*

171 **(R)**
ff *p*

190 **(S)**
f

198 **(T)**
ff

210 **(U)**

Elder Scroll Themes

Saxophone alto I

"Morrowind Main Theme"
"Far Horizon Skyrim"
"Dragonborn Skyrim"

Musique de Jeremy Soule
Arrangement de Christophe Degoussé

MORROWIND "Main Theme"

♩ = 80

Ⓐ

4

13

Ⓑ

33 Ⓒ

SKYRIM "Far Horizon"

Ⓓ

♩ = 70

60 Ⓔ

8

Ⓕ

74 Ⓖ

83 Ⓗ

8

Ⓖ

99 Ⓙ

8

Ⓚ

3

115 Ⓛ

123 Ⓜ

9

Elder Scroll Themes
Saxophone alto I

2 SKYRIM "Dragonborn"

132 **(N)** ♩. = 70

Musical staff 132-138: Treble clef, key signature of two sharps (F# and C#), 6/8 time signature. The music consists of a continuous eighth-note pattern with accents. The dynamic marking is *p*.

Musical staff 139-145: Treble clef, key signature of two sharps, 6/8 time signature. The music consists of a continuous eighth-note pattern with accents. The dynamic marking is *p*.

Musical staff 146-152: Treble clef, key signature of two sharps, 6/8 time signature. The music consists of a continuous eighth-note pattern with accents. A circled letter **(O)** is above the staff. The dynamic marking is *f*.

Musical staff 153-161: Treble clef, key signature of two sharps, 6/8 time signature. The music consists of a continuous eighth-note pattern with accents. A circled letter **(P)** is above the staff. The dynamic marking is *mf*.

Musical staff 162-168: Treble clef, key signature of two sharps, 6/8 time signature. The music consists of a continuous eighth-note pattern with accents. A circled letter **(Q)** is above the staff. The dynamic marking is *f*.

Musical staff 169-175: Treble clef, key signature of two sharps, 6/8 time signature. The music consists of a continuous eighth-note pattern with accents. The dynamic marking is *ff*.

Musical staff 176-188: Treble clef, key signature of two sharps, 6/8 time signature. The music consists of a continuous eighth-note pattern with accents. A circled letter **(R)** is above the staff. The dynamic marking is *p*.

Musical staff 189-199: Treble clef, key signature of two sharps, 6/8 time signature. The music consists of a continuous eighth-note pattern with accents. A circled letter **(S)** is above the staff. The dynamic marking is *f* and *ff*.

Musical staff 200-210: Treble clef, key signature of two sharps, 6/8 time signature. The music consists of a continuous eighth-note pattern with accents. A circled letter **(T)** is above the staff. The dynamic marking is *f*.

Musical staff 211-217: Treble clef, key signature of two sharps, 6/8 time signature. The music consists of a continuous eighth-note pattern with accents. A circled letter **(U)** is above the staff. The dynamic marking is *ff*.

Elder Scroll Themes

Saxophone alto II

"Morrowind Main Theme"
"Far Horizon Skyrim"
"Dragonborn Skyrim"

Musique de Jeremy Soule
Arrangement de Christophe Degoussé

MORROWIND "Main Theme"

♩ = 80

4 (A) 13 (B)

mf

24

33 (C)

f

SKYRIM "Far Horizon"

42 (D) ♩ = 70

7 8

60 (E) 7 (F)

mf — f

73 (G)

mp — f

83 (H) 8 (I)

f

99 (J) 8 (K) 6 (L)

mf — f

118

123 (M) 9

132 **(N)** ♩. = 70

139

146

153

162

169

176

189

200

211

Elder Scroll Themes

Saxophone ténor

"Morrowind Main Theme"

"Far Horizon Skyrim"

"Dragonborn Skyrim"

Musique de Jeremy Soule

Arrangement de Christophe Degoussée

MORROWIND "Main Theme"

♩ = 80

Ⓐ

Ⓑ

Musical notation for measures 4-13. Measure 4 is marked with a circled 'A' and a '4'. Measure 13 is marked with a circled 'B'. The dynamic is *mf*.

Musical notation for measures 14-23. Measure 24 is marked with a circled 'C'.

Musical notation for measures 24-31. Measure 32 is marked with a circled 'C'. The dynamic is *f*.

Musical notation for measures 32-38. Measure 39 is marked with a circled 'D' and a '7'. The time signature changes to 4/4.

SKYRIM "Far Horizon"

♩ = 70

Ⓓ

Ⓔ

Musical notation for measures 39-48. Measure 52 is marked with a circled 'D' and a '7'. The dynamic is *mf*.

Musical notation for measures 49-64. Measure 65 is marked with a circled 'E' and a '7'. The dynamic is *f*.

Musical notation for measures 65-75. Measure 76 is marked with a circled 'F'.

Musical notation for measures 76-83. Measure 76 is marked with a circled 'G' and a '6'. Measure 84 is marked with a circled 'H' and a '8'. Measure 85 is marked with a circled 'I'. The dynamic is *mp* for measure 76 and *f* for measure 85.

Musical notation for measures 84-93. Measure 94 is marked with a circled 'J'.

Musical notation for measures 94-100. Measure 99 is marked with a circled 'J' and a '7'.


Elder Scroll Themes
Saxophone ténor

2

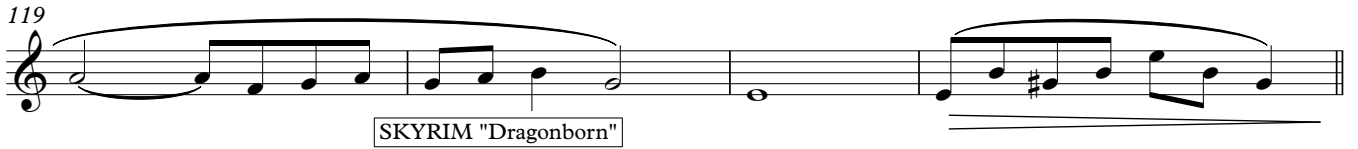
106 **(K)**
mf



113 **(L)**
f

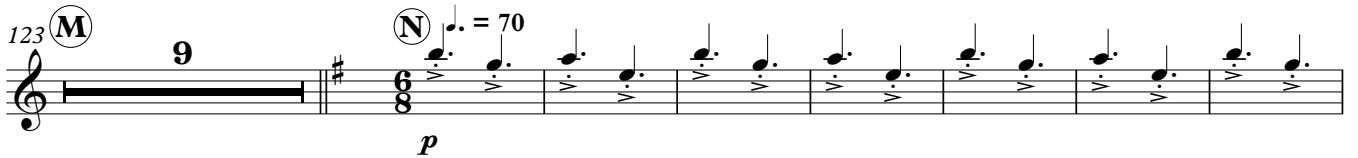


119

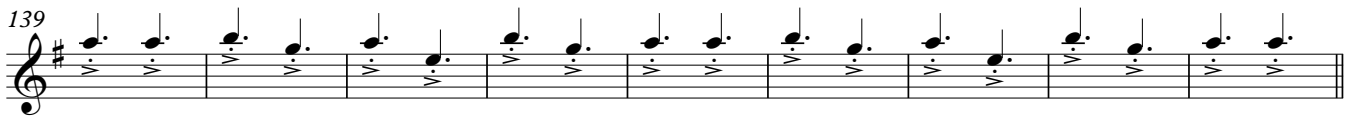


SKYRIM "Dragonborn"

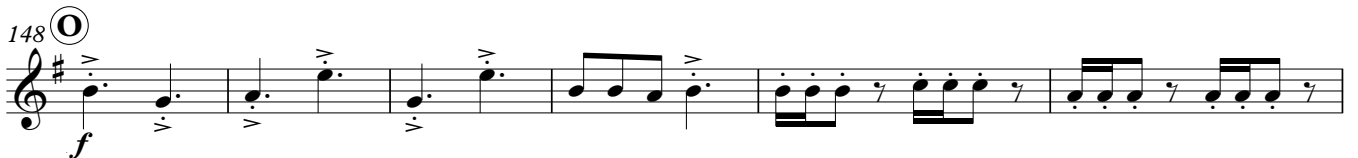
123 **(M)** **(N)** $\text{♩} = 70$
p



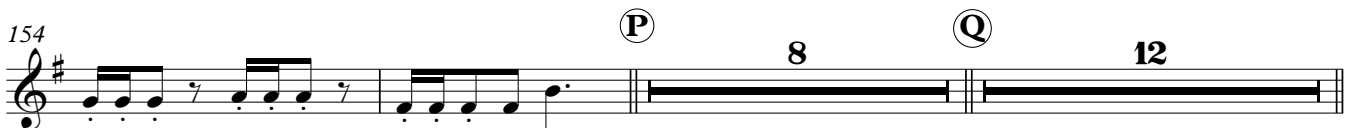
139



148 **(O)**
f



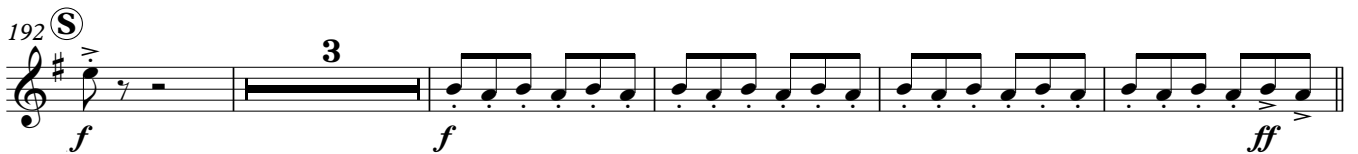
154 **(P)** **(Q)**
8 12



176 **(R)**
mp



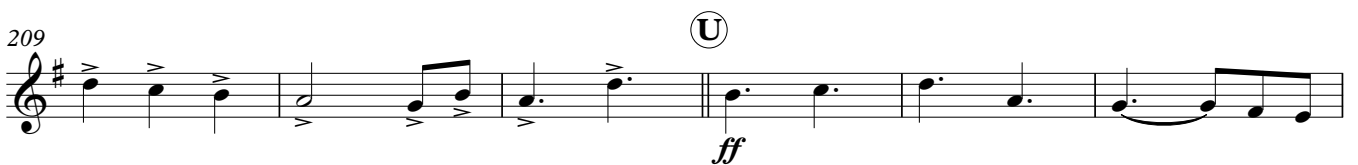
192 **(S)**
f *f* *ff*



200 **(T)**



209 **(U)**
ff



215



Elder Scroll Themes

Saxophone baryton

"Morrowind Main Theme"

"Far Horizon Skyrim"

"Dragonborn Skyrim"

Musique de Jeremy Soule

Arrangement de Christophe Degoussée

MORROWIND "Main Theme"

♩ = 80

(A)

(B)

4 14

mf

23

30 (C)

f

36

42

SKYRIM "Far Horizon"

(D) ♩ = 70

8

48

60 (E) (F)

8

f

76 (G)

mp

f

83 (H) (I)

8

f

97 (J) (K)

8 6

Elder Scroll Themes
Saxophone baryton

2

113 **(L)**

mf *f*

SKYRIM "Dragonborn"

123 **(M)** **(N)** $\text{♩} = 70$

9 *p*

138

mf

147 **(O)**

f

153 **(P)** 8

8

164 **(Q)** 12 **(R)** 16 **(S)**

12 16 *f*

195

ff

200 **(T)**

f

212 **(U)**

f

217

f

Elder Scroll Themes

Cor en Fa I

"Morrowind Main Theme"

"Far Horizon Skyrim"

"Dragonborn Skyrim"

Musique de Jeremy Soule
Arrangement de Christophe Degoussé

MORROWIND "Main Theme"

♩ = 80

4

13

(A) (B)

mf

24

(C)

f

SKYRIM "Far Horizon"

44

7

(D) ♩ = 70

mf

(E)

65

(F)

f

76

(G)

mp *f*

83

(H) 8

(I)

f

98

(J) 8 (K)

mp

115

(L)

f

123

(M)

mp

132

(N) ♩ = 70

8

SKYRIM "Dragonborn"

Elder Scroll Themes

Cor en Fa I

2

140

mp *mf* *mp*

Musical staff 140-147: Treble clef, 4/4 time. Measures 140-147. Dynamics: *mp*, *mf*, *mp*. Includes a crescendo hairpin.

148 **Q**

Musical staff 148-153: Treble clef, 4/4 time. Measures 148-153. Dynamic: *f*. Includes a fermata over measure 148.

154 **P**

154 **P**

Musical staff 154-161: Treble clef, 4/4 time. Measures 154-161. Dynamic: *mf*. Includes a fermata over measure 154.

162 **Q**

162 **Q**

Musical staff 162-168: Treble clef, 4/4 time. Measures 162-168. Dynamic: *f*. Includes a fermata over measure 162.

169

169

Musical staff 169-175: Treble clef, 4/4 time. Measures 169-175. Dynamic: *ff*.

176 **R**

176 **R**

Musical staff 176-191: Treble clef, 4/4 time. Measures 176-191. Dynamic: *mp*. Includes a fermata over measure 176 and a measure rest of 8 measures.

192 **S**

192 **S**

Musical staff 192-200: Treble clef, 4/4 time. Measures 192-200. Dynamic: *f*. Includes a measure rest of 3 measures.

200 **T**

200 **T**

Musical staff 200-210: Treble clef, 4/4 time. Measures 200-210. Dynamic: *f*.

210 **U**

210 **U**

Musical staff 210-215: Treble clef, 4/4 time. Measures 210-215. Dynamic: *ff*. Includes a fermata over measure 210.

216

216

Musical staff 216-222: Treble clef, 4/4 time. Measures 216-222. Dynamic: *f*.

Elder Scroll Themes

"Morrowind Main Theme"
"Far Horizon Skyrim"
"Dragonborn Skyrim"

Musique de Jeremy Soule
Arrangement de Christophe Degoussée

MORROWIND "Main Theme"

♩ = 80

4 (A) 13 (B)

24

33 (C)

f

SKYRIM "Far Horizon"

42 (D) ♩ = 70

7 8

60 (E) 8 (F)

f

76 (G)

mp f

83 (H) 8 (I)

f

98 (J) 8 (K)

mp

115 (L)

f

SKYRIM "Dragonborn"

123 (M) 9 (N) ♩ = 70

8

Elder Scroll Themes

2

Cor en Fa II

140

mp mf mp

Musical staff 140-147: Treble clef, 8 measures. Dynamics: mp, mf, mp.

148 **Q**

Musical staff 148-155: Treble clef, 8 measures. Circled Q above staff.

156 **P**

mf

Musical staff 156-163: Treble clef, 8 measures. Dynamics: mf. Circled P above staff.

164 **Q**

f

Musical staff 164-169: Treble clef, 6 measures. Dynamics: f. Circled Q above staff.

170

ff

Musical staff 170-175: Treble clef, 6 measures. Dynamics: ff.

176 **R**

8

mp

Musical staff 176-191: Treble clef, 16 measures. Dynamics: mp. Circled R above staff. Measure 176-183 is a whole rest with an 8 above it.

192 **S**

3

f ff

Musical staff 192-200: Treble clef, 9 measures. Dynamics: f, ff. Circled S above staff. Measure 192-194 is a whole rest with a 3 above it.

200 **T**

Musical staff 200-208: Treble clef, 9 measures. Circled T above staff.

209 **U**

ff

Musical staff 209-214: Treble clef, 6 measures. Dynamics: ff. Circled U above staff.

215

Musical staff 215-220: Treble clef, 6 measures.

Cor en Fa III

Elder Scroll Themes

"Morrowind Main Theme"
"Far Horizon Skyrim"
"Dragonborn Skyrim"

Musique de Jeremy Soule
Arrangement de Christophe Degoussée

MORROWIND "Main Theme"

♩ = 80

4 (A) 13 (B)

mf

24 (C)

f

42 (D) ♩ = 70

7 8

60 (E) (F)

8 *f*

76 (G)

mp *f*

83 (H) (I)

8 *f*

98 (J) (K)

8 *mp*

115 (L)

f

SKYRIM "Dragonborn"

123 (M) (N) ♩ = 70

9 6/8 8

Elder Scroll Themes

Cor en Fa III

2

140

mp *mf* *mp*

Musical staff 140-147: Treble clef, 4/4 time. Measures 140-147. Dynamics: mp, mf, mp.

148 **Q**

Musical staff 148-153: Treble clef, 4/4 time. Measures 148-153. Dynamic: f.

154 **P**

Musical staff 154-161: Treble clef, 4/4 time. Measures 154-161. Dynamic: mf.

162 **Q**

Musical staff 162-168: Treble clef, 4/4 time. Measures 162-168. Dynamic: f.

169

Musical staff 169-175: Treble clef, 4/4 time. Measures 169-175. Dynamic: ff.

176 **R**

Musical staff 176-191: Treble clef, 4/4 time. Measures 176-191. Dynamic: mp. Includes an 8-measure rest.

192 **S**

Musical staff 192-199: Treble clef, 4/4 time. Measures 192-199. Dynamic: f, ff. Includes a 3-measure rest.

200 **T**

Musical staff 200-208: Treble clef, 4/4 time. Measures 200-208.

209 **U**

Musical staff 209-214: Treble clef, 4/4 time. Measures 209-214. Dynamic: ff.

215

Musical staff 215-220: Treble clef, 4/4 time. Measures 215-220.

Cor en Fa IV

Elder Scroll Themes

"Morrowind Main Theme"
"Far Horizon Skyrim"
"Dragonborn Skyrim"

Musique de Jeremy Soule
Arrangement de Christophe Degouée

MORROWIND "Main Theme"

♩ = 80

4 (A) 13

19 (B)

26

33 (C) f

41 7

SKYRIM "Far Horizon"

52 (D) ♩ = 70 (E) 8 (F) f

73 (G) mp f

83 (H) 8 f

97 (I) 8 (K) mp

113 (L) f

123 (M) 9 (N) ♩ = 70 SKYRIM "Dragonborn" 8

Elder Scroll Themes

Cor en Fa IV

2

140

mp mf mp

Musical staff 140-147: Treble clef, 8 measures. Dynamics: mp, mf, mp.

148 (O)

Musical staff 148-155: Treble clef, 8 measures. Circled letter O above the staff.

156 (P)

156 (P) mf

Musical staff 156-163: Treble clef, 8 measures. Circled letter P above the staff. Dynamics: mf.

164 (Q)

164 (Q) f

Musical staff 164-171: Treble clef, 8 measures. Circled letter Q above the staff. Dynamics: f.

170

170 ff

Musical staff 170-175: Treble clef, 6 measures. Dynamics: ff.

176 (R)

176 (R) 8 mp

Musical staff 176-191: Treble clef, 16 measures. Circled letter R above the staff. Measure 176-183 is an 8-measure rest. Dynamics: mp.

192 (S)

192 (S) f 3 ff

Musical staff 192-207: Treble clef, 16 measures. Circled letter S above the staff. Measure 192-194 is a 3-measure rest. Dynamics: f, ff.

200 (T)

200 (T)

Musical staff 200-207: Treble clef, 8 measures. Circled letter T above the staff.

208 (U)

208 (U) ff

Musical staff 208-214: Treble clef, 7 measures. Circled letter U above the staff. Dynamics: ff.

215

215

Musical staff 215-222: Treble clef, 8 measures.

Elder Scroll Themes

Piano

"Morrowind Main Theme"
"Far Horizon Skyrim"
"Dragonborn Skyrim"

Musique de Jeremy Soule
Arrangement de Christophe Degoussé

MORROWIND "Main Theme"

♩ = 80

(A)

Musical notation for section A of Morrowind Main Theme, measures 1-17. The score is in 3/4 time with a key signature of two flats. It features a piano accompaniment with a steady bass line and chords in the right hand. The dynamic is marked *p*.

18

(B)

Musical notation for section B of Morrowind Main Theme, measures 18-32. The score continues with the same piano accompaniment. The dynamic is marked *mf*.

33

(C)

Musical notation for section C of Morrowind Main Theme, measures 33-47. The score continues with the same piano accompaniment. The dynamic is marked *mf*.

SKYRIM "Far Horizon"

(D) ♩ = 70

Musical notation for section D of Skyrim Far Horizon, measures 48-59. The score changes to 4/4 time. It features a piano accompaniment with a steady bass line and chords in the right hand. The dynamic is marked *mp*.

60

(E)

Musical notation for section E of Skyrim Far Horizon, measures 60-67. The score continues with the same piano accompaniment. The dynamic is marked *f*.

68

(F)

Musical notation for section F of Skyrim Far Horizon, measures 68-75. The score continues with the same piano accompaniment. The dynamic is marked *f*.

76

(G)

Musical notation for section G of Skyrim Far Horizon, measures 76-81. The score continues with the same piano accompaniment. The dynamic is marked *mf*.

82

(H)

Musical notation for section H of Skyrim Far Horizon, measures 82-90. The score continues with the same piano accompaniment. The dynamic is marked *p*.

Elder Scroll Themes
Piano

2

91 **I**

99 **I**

107 **K**

115 **L**

123 **M**

N ♩. = 70

142 **O**

152

156 **P**

Q

168

Elder Scroll Themes
Piano

176 **(R)**

7 7 *mf* *p*

192 **(S)**

f *f*

199 **(T)**

ff *ff*

205

212 **(U)**

ff *f*

217

Elder Scroll Themes

Trompette en Sib I

"Morrowind Main Theme"

"Far Horizon Skyrim"

"Dragonborn Skyrim"

Musique de Jeremy Soule

Arrangement de Christophe Degoussée

MORROWIND "Main Theme"

♩ = 80

(A)

4

13

(B)

12

33 (C)

42

SKYRIM "Far Horizon"

52 (D) ♩ = 70

60 (E)

68 (F)

76 (G)

6

(H)

8

(I)

94

99 (J)

8

(K)

3

115 (L)

SKYRIM "Dragonborn"

123 (M)

9

(N) ♩ = 70

8

Elder Scroll Themes

Trompette en Sib I

2

140

mp mf mp f

Musical staff 140-147: Treble clef, key signature of one sharp (F#). The staff contains a sequence of notes: quarter notes, half notes, and quarter notes. Dynamics are marked as mp, mf, mp, and f. A crescendo line spans from the first mp to the first mf, and another from the second mp to the f.

148

Musical staff 148-154: Treble clef, key signature of one sharp (F#). The staff contains eighth notes with accents. A circled letter 'O' is above the first measure.

155

155

mp mp

Musical staff 155-160: Treble clef, key signature of one sharp (F#). The staff contains eighth notes with accents. A circled letter 'P' is above the first measure. Dynamics are marked as mp and mp.

161

161

f

Musical staff 161-167: Treble clef, key signature of one sharp (F#). The staff contains eighth notes with accents. A circled letter 'Q' is above the first measure. A dynamic marking of f is at the end of the staff.

168

ff

Musical staff 168-175: Treble clef, key signature of one sharp (F#). The staff contains eighth notes with accents. A dynamic marking of ff is at the end of the staff.

176

15

176

f

Musical staff 176-194: Treble clef, key signature of one sharp (F#). The staff contains a whole rest followed by eighth notes with accents. A circled letter 'R' is above the first measure, and a circled letter 'S' is above the first note. A dynamic marking of f is at the end of the staff.

195

ff

Musical staff 195-199: Treble clef, key signature of one sharp (F#). The staff contains eighth notes with accents. A dynamic marking of ff is at the end of the staff.

200

Musical staff 200-209: Treble clef, key signature of one sharp (F#). The staff contains eighth notes with accents. A circled letter 'T' is above the first measure.

210

ff

Musical staff 210-215: Treble clef, key signature of one sharp (F#). The staff contains eighth notes with accents. A circled letter 'U' is above the first measure. A dynamic marking of ff is at the end of the staff.

216

Musical staff 216-222: Treble clef, key signature of one sharp (F#). The staff contains eighth notes with accents.

Elder Scroll Themes

Trompette en Sib II

"Morrowind Main Theme"

"Far Horizon Skyrim"

"Dragonborn Skyrim"

Musique de Jeremy Soule

Arrangement de Christophe Degoussée

MORROWIND "Main Theme"

♩ = 80

Ⓐ

4

Ⓑ

13

33 Ⓒ

42

SKYRIM "Far Horizon"

52 Ⓓ ♩ = 70

Ⓔ

8

Ⓕ

7

Ⓖ

71

76 Ⓖ

6

Ⓗ

8

Ⓙ

94

99 Ⓚ

8

Ⓛ

6

115 Ⓛ

SKYRIM "Dragonborn"

123 Ⓜ

9

Ⓝ ♩ = 70

8

Elder Scroll Themes

Trompette en Sib III

"Morrowind Main Theme"

"Far Horizon Skyrim"

"Dragonborn Skyrim"

Musique de Jeremy Soule

Arrangement de Christophe Degouée

MORROWIND "Main Theme"

♩ = 80

Ⓐ

4

13

Ⓑ

12

33 Ⓒ

SKYRIM "Far Horizon"

52 Ⓓ ♩ = 70

Ⓔ

8

Ⓕ

7

Ⓖ

SKYRIM "Dragonborn"

123 Ⓜ

9

Ⓝ ♩ = 70

8

Elder Scroll Themes
Trompette en Si \flat III

2

140

mp mf mp f

Musical staff 140-147: Treble clef, key signature of one sharp (F#). The staff contains a sequence of half notes: G4, A4, B4, C5, B4, A4, G4, F#4. Dynamics are marked as mp, mf, mp, and f.

148

Musical staff 148-154: Treble clef, key signature of one sharp (F#). The staff contains a sequence of eighth notes with accents, forming a rhythmic pattern. A circled letter 'O' is placed above the staff.

155

155

mp

Musical staff 155-160: Treble clef, key signature of one sharp (F#). The staff contains a sequence of eighth notes with accents. A circled letter 'P' is placed above the staff.

161

161

f

Musical staff 161-167: Treble clef, key signature of one sharp (F#). The staff contains a sequence of eighth notes with accents. A circled letter 'Q' is placed above the staff.

168

168

ff

Musical staff 168-175: Treble clef, key signature of one sharp (F#). The staff contains a sequence of eighth notes with accents. A circled letter 'R' is placed above the staff.

176

15

f

Musical staff 176-194: Treble clef, key signature of one sharp (F#). The staff contains a sequence of eighth notes with accents. A circled letter 'S' is placed above the staff.

195

195

ff

Musical staff 195-199: Treble clef, key signature of one sharp (F#). The staff contains a sequence of eighth notes with accents.

200

200

Musical staff 200-209: Treble clef, key signature of one sharp (F#). The staff contains a sequence of eighth notes with accents. A circled letter 'I' is placed above the staff.

210

210

ff

Musical staff 210-215: Treble clef, key signature of one sharp (F#). The staff contains a sequence of eighth notes with accents. A circled letter 'U' is placed above the staff.

216

216

Musical staff 216-221: Treble clef, key signature of one sharp (F#). The staff contains a sequence of eighth notes with accents.

Elder Scroll Themes

Trombone I

"Morrowind Main Theme"

Musique de Jeremy Soule

MORROWIND "Main Theme"

"Far Horizon Skyrim"

Arrangement de Christophe Degoussée

"Dragonborn Skyrim"

♩ = 80 **4** **(A)**

p

15 **(B)**

mf

24

33 **(C)**

41

SKYRIM "Far Horizon"

52 **(D)** ♩ = 70

p

60 **(E)**

68 **(F)**

f

76 **(G)**

mp *f*

83 **(H)** **8**

f

97 **(K)** **8** **6**

Elder Scroll Themes

2

Trombone I

113 **L**

123 **M** **N** $\text{♩} = 70$

138

148 **O**

154 **P** 6

164 **Q**

171 **R** 8

188 **S**

195

200 **T**

212 **U**

217

Elder Scroll Themes

Trombone II

"Morrowind Main Theme"
"Morrowind Main Theme"
"Far Horizon Skyrim"
"Dragonborn Skyrim"

Musique de Jeremy Soule
Arrangement de Christophe Degoussée

MORROWIND "Main Theme"

♩ = 80

(A)

4

p

15

(B)

mf

24

33

(C)

f

41

SKYRIM "Far Horizon"

52

(D) ♩ = 70

p

60

(E)

68

(F)

f

76

(G)

mp *f*

83

(H)

8

(I)

f

97

(J)

8

(K)

6

Elder Scroll Themes

Trombone III

"Morrowind Main Theme"
"Morrowind Main Theme"
"Far Horizon Skyrim"
"Dragonborn Skyrim"

Musique de Jeremy Soule
Arrangement de Christophe Degoussée

MORROWIND "Main Theme"

♩ = 80

(A)

4

Elder Scroll Themes
Trombone III

2

113 **(L)**

123 **(M)** **(N)** $\text{♩} = 70$

138

148 **(O)**

154 **(P)** **(Q)** **(R)** **(S)** **(T)** **(U)**

164 **(Q)**

171 **(R)** **(S)** **(T)** **(U)**

187 **(S)**

195

200 **(T)**

212 **(U)**

217

Elder Scroll Themes

Trombone basse

MORROWWIND "Main Theme"

"Morrowind Main Theme"
"Far Horizon Skyrim"
"Dragonborn Skyrim"

Musique de Jeremy Soule
Arrangement de Christophe Degoussée

♩ = 80
4 (A) 4

15

(B)

23

31

(C)

38

44

SKYRIM "Far Horizon"

52 (D) ♩ = 70

(E)

(F)

73

(G)

83

(H)

(I)

97

(J)

(K)

115 (L)

123 (M)

9

Elder Scroll Themes

Trombone basse

2 SKYRIM "Dragonborn"

132 $\text{♩} = 70$

Musical staff 1: Bass clef, 6/8 time signature, key of B-flat. Measures 132-142. Dynamics: *p*, *mf*.

143

Musical staff 2: Bass clef, 6/8 time signature, key of B-flat. Measures 143-150. Dynamics: *f*. Includes a circled 'O' above measure 148.

151

Musical staff 3: Bass clef, 6/8 time signature, key of B-flat. Measures 151-155.

156 \textcircled{P}

Musical staff 4: Bass clef, 6/8 time signature, key of B-flat. Measures 156-168. Includes a circled 'P' above measure 156, a circled 'Q' above measure 160, and a bar line with '8' above it between measures 156 and 160. Dynamics: *f*.

169

Musical staff 5: Bass clef, 6/8 time signature, key of B-flat. Measures 169-175. Dynamics: *ff*.

176 \textcircled{R}

Musical staff 6: Bass clef, 6/8 time signature, key of B-flat. Measures 176-191. Includes a circled 'R' above measure 176, a bar line with '7' above it between measures 176 and 183, and dynamics: *pp < p*, *p*.

192 \textcircled{S}

Musical staff 7: Bass clef, 6/8 time signature, key of B-flat. Measures 192-197. Dynamics: *f*.

198

Musical staff 8: Bass clef, 6/8 time signature, key of B-flat. Measures 198-209. Includes a circled 'T' above measure 198. Dynamics: *ff*.

210

Musical staff 9: Bass clef, 6/8 time signature, key of B-flat. Measures 210-215. Includes a circled 'U' above measure 210.

216

Musical staff 10: Bass clef, 6/8 time signature, key of B-flat. Measures 216-221.

Elder Scroll Themes

"Morrowind Main Theme"
"Far Horizon Skyrim"
"Dragonborn Skyrim"

Musique de Jeremy Soule
Arrangement de Christophe Degoussée

MORROWIND "Main Theme"

♩ = 80

Ⓐ

Musical staff 1: Treble clef, 3/4 time signature, key of Bb. Measures 1-14. Dynamics: p. Rehearsal mark A.

Musical staff 2: Treble clef, 3/4 time signature, key of Bb. Measures 15-23. Dynamics: mf. Rehearsal mark B.

Musical staff 3: Treble clef, 3/4 time signature, key of Bb. Measures 24-32.

Musical staff 4: Treble clef, 3/4 time signature, key of Bb. Measures 33-44. Dynamics: f. Rehearsal mark C.

SKYRIM "Far Horizon"

♩ = 70

Ⓓ

Musical staff 5: Treble clef, 4/4 time signature, key of Bb. Measures 45-63. Dynamics: mf. Rehearsal mark D.

Musical staff 6: Treble clef, 4/4 time signature, key of Bb. Measures 64-71. Dynamics: f. Rehearsal mark F.

Musical staff 7: Treble clef, 4/4 time signature, key of Bb. Measures 72-80. Dynamics: mp. Rehearsal mark G.

Musical staff 8: Treble clef, 4/4 time signature, key of Bb. Measures 81-93. Dynamics: f. Rehearsal marks H and I.

Musical staff 9: Treble clef, 4/4 time signature, key of Bb. Measures 94-98.

Musical staff 10: Treble clef, 4/4 time signature, key of Bb. Measures 99-107. Dynamics: f. Rehearsal mark J.

Elder Scroll Themes

Baryton

2

106 **(K)**
mf

115 **(L)**
f

123 **(M)**
mp

SKYRIM "Dragonborn"

132 **(N)** ♩ = 70
p

144 **(O)**
f

154 **(P)**
p

162 **(Q)** 12 **(R)** 8 *mp*

188 **(S)** 4 *f* *ff*

200 **(T)**

211 **(U)**
ff

Elder Scroll Themes

Basse Sib

2

113 **L**

f

123 **M**

mp

SKYRIM "Dragonborn"

132 **N** ♩. = 70

p *mf*

144 **O**

f

155 **P** 8 **Q** 12 **R** 7

pp < p

190 **S**

p *f*

199 **T**

ff

205

212 **U**

f

217

Elder Scroll Themes

Timbales

"Morrowind Main Theme"

"Far Horizon Skyrim"

"Dragonborn Skyrim"

Musique de Jeremy Soule

Arrangement de Christophe Degoussée

MORROWWIND "Main Theme"

F - C $\text{♩} = 80$

Musical score for Morrowind "Main Theme" in bass clef, 3/4 time, key of B-flat major. The score consists of 46 measures. It begins with a dynamic marking of *mf* and a circled letter 'A'. The melody is primarily quarter notes with rests. At measure 19, there is a circled letter 'B' and a change in the bass line to eighth notes. At measure 26, there is a circled letter 'C' and a dynamic marking of *mf*. At measure 33, there is a circled letter 'C' and a dynamic marking of *f*. At measure 40, there is a circled letter 'C' and a dynamic marking of *f*. The piece concludes at measure 46 with a double bar line and a 4/4 time signature.

SKYRIM "Far Horizon"

D $\text{♩} = 70$

Musical score for Skyrim "Far Horizon" in bass clef, 4/4 time, key of B-flat major. The score consists of 123 measures. It begins with a dynamic marking of *p* and a circled letter 'D'. Chord symbols are provided: D - Eb, E, G - D, F, G, Bb - F, G - D, and L. Measure numbers 7, 5, 6, 3, 8, 7, 2, and 9 are placed above the staff. The score features a mix of quarter notes, eighth notes, and rests. Dynamic markings include *p*, *f*, and *f*. The piece concludes at measure 123 with a double bar line and a 6/8 time signature.

Elder Scroll Themes

2

SKYRIM "Dragonborn"

Timbales

132 **(N)** ♩. = 70

Musical staff 132-139: Bass clef, 6/8 time signature, mp dynamic. The staff contains a sequence of eighth notes with rests, starting on a low G and moving up stepwise.

140

Musical staff 140-147: Bass clef, 6/8 time signature. The staff contains a sequence of eighth notes with rests, continuing the pattern from the previous staff.

148 **(O)**

Bb - D

8

(P)

8

(Q)

Musical staff 148-168: Bass clef, 6/8 time signature, f dynamic. The staff contains two measures of whole notes (labeled 8) and a sequence of eighth notes with accents.

169

Musical staff 169-175: Bass clef, 6/8 time signature. The staff contains a sequence of eighth notes with accents, continuing the pattern from the previous staff.

176 **(R)**

G - Bb - C - D

14

(S)

Musical staff 176-196: Bass clef, 6/8 time signature, f dynamic. The staff contains a sequence of eighth notes with accents, including a measure with a double bar line and a fermata.

197

(T)

Musical staff 197-202: Bass clef, 6/8 time signature, ff dynamic. The staff contains a sequence of eighth notes with accents, including a measure with a double bar line and a fermata.

203

Musical staff 203-206: Bass clef, 6/8 time signature. The staff contains a sequence of eighth notes with accents, continuing the pattern from the previous staff.

207

Musical staff 207-211: Bass clef, 6/8 time signature. The staff contains a sequence of eighth notes with accents, continuing the pattern from the previous staff.

212 **(U)**

Musical staff 212-215: Bass clef, 6/8 time signature. The staff contains a sequence of eighth notes with accents, continuing the pattern from the previous staff.

216

Musical staff 216-219: Bass clef, 6/8 time signature. The staff contains a sequence of eighth notes with accents, including a measure with a double bar line and a fermata.

Elder Scroll Themes

"Morrowind Main Theme"
"Far Horizon Skyrim"
"Dragonborn Skyrim"

Musique de Jeremy Soule
Arrangement de Christophe Degoussé

MORROWIND "Main Theme"

♩ = 80

11 *mf*

18 **(B)**

24 *mf*

30 **(C)**

36 *f*

42

Detailed description: This section contains the first 42 measures of the 'Morrowind Main Theme'. It is written for a drum set in 3/4 time with a tempo of 80 BPM. The score starts with a melody on the snare drum (measures 11-17) and transitions to a complex rhythmic pattern on the cymbals and snare (measures 18-42). Dynamic markings range from mezzo-forte (mf) to forte (f). Section markers B, C, and D are placed at measures 18, 30, and 36 respectively.

SKYRIM "Far Horizon"

(D) ♩ = 70

51 **(D)** 8 **(E)** 8 **(F)**

70

74 **(G)** 6

83 **(H)** 7 **(I)**

94

99 **(J)** 8 **(K)** 8 **(L)**

118

121 **(M)** 9

Detailed description: This section contains the 'Far Horizon' theme from Skyrim, starting at measure 51. It is in 4/4 time with a tempo of 70 BPM. The score features a mix of melodic lines on the snare and cymbal patterns. It includes several measures of rests (measures 51-52, 69-70, 73-74, 82-83, 93-94, 98-99) and is marked with dynamics like forte (f). Section markers H through M are placed at measures 51, 74, 83, 99, and 121 respectively. The piece concludes with a final double bar line and a 6/8 time signature change at the end of measure 121.

Elder Scroll Themes

Batterie

2

SKYRIM "Dragonborn"

132 **(N)** ♩. = 70

132 **(N)** ♩. = 70
mp

140

140

146

146 **(O)** Charley Semi-ouvert
f

154

154 **(P)** 8 **(Q)**
f

168

168

176 **(R)**

176 **(R)** 16 **(S)**
f

199

199 **(T)**
ff

206

206

212 **(U)**

212 **(U)**

217

217

Elder Scroll Themes

"Morrowind Main Theme"

"Far Horizon Skyrim"

"Dragonborn Skyrim"

Musique de Jeremy Soule

Arrangement de Christophe Degoussée

MORROWIND "Main Theme"

♩ = 80

8 (A)

mf

10

mf

19 (B)

mf

28 (C)

f

38

f

45

f

SKYRIM "Far Horizon"

52 (D) ♩ = 70

8 (E) 8 (F) 8

76 (G)

6 (H) 8 (I) 8

99 (J)

8 (K) 8 (L) 8

123 (M)

9 6

Elder Scroll Themes

"Morrowind Main Theme"
"Far Horizon Skyrim"
"Dragonborn Skyrim"

Musique de Jeremy Soule
Arrangement de Christophe Degoussée

MORROWIND "Main Theme"

♩ = 80

8 **(A)**
mf

10

19 **(B)**
mf

28 **(C)**
f

38

45

SKYRIM "Far Horizon"

♩ = 70

52 **(D)**
p

60 **(E)**
p

68 **(F)**
f

76 **(G)** **(H)** **(I)**
f

93

99 **(J)** **(K)**

Elder Scroll Themes

Grosse caisse

2

115 **L**
f

123 **M** **N** ♩ = 70
9 *mp*

SKYRIM "Dragonborn"

139

148 **O**
f

156 **P**
mf 2

164 **Q**

175 **R** 16 **S**
f

199 **T**
ff

208 **U**
ff

214

Elder Scroll Themes

"Morrowind Main Theme"
"Far Horizon Skyrim"
"Dragonborn Skyrim"

Musique de Jeremy Soule
Arrangement de Christophe Degousee

MORROWIND "Main Theme"

♩ = 80

19 **(A)** 4 3 3 5

33 **(B)** 3 3 3 5

33 **(C)** 3 3 3 7

4/4

SKYRIM "Far Horizon"

♩ = 70

52 **(D)** 7 3 3

68 **(E)** 8 6 7

91 **(F)** 3 4 8

107 **(G)** 6 2 3

123 **(H)** 9 3 3 3 3

SKYRIM "Dragonborn"

♩ = 70

123 **(I)** 6 3 3 3 3

148 **(J)** *f* *mf*

156 **(K)**

164 **(L)** 4 3

176 **(M)** 6 2

192 **(N)** 8 11 9

ff

Elder Scroll Themes

Maracas

"Morrowind Main Theme"
"Far Horizon Skyrim"
"Dragonborn Skyrim"

Musique de Jeremy Soule
Arrangement de Christophe Degoussée

MORROWIND "Main Theme"

♩ = 80

(A)

4 4

12 *p*

17 (B)

22 *mf*

27 2

33 (C)

38 *f*

42 7 4/4

SKYRIM "Far Horizon"

(D) ♩ = 70

(E)

8

52 *p*

63

68 (F) *mf*

72

76 (G) 6 (H) 8 (I) 8

Elder Scroll Themes

Maracas

2

99 **I** 8 **K** 8 **L** 7

123 **M** 9 **N** $\text{♩} = 70$

SKYRIM "Dragonborn"

137

143

148 **O** *f*

153 **P** 8

164 **Q** 12 **R** 16 **S** 8

200 **T** 12 **U** 9

Elder Scroll Themes

Glockenspiel

"Morrowind Main Theme"
"Far Horizon Skyrim"
"Dragonborn Skyrim"

Musique de Jeremy Soule
Arrangement de Christophe Degoussé

MORROWIND "Main Theme"

♩ = 80

3 (A) *p*

11 *mf*

19 (B)

29 (C) *f*

39 4

SKYRIM "Far Horizon"

♩ = 70

52 (D) (E) 8 *mf*

68 (F) *f*

76 (G) *mf*

83 (H) 8 (I) 8 (J) 8 (K) *mf*

111 (L) *f*

121 (M) *mp*

SKYRIM "Dragonborn"

♩ = 70

129 (N) 16 (O) 8

156 (P) 8 (Q) 12 (R) 16 (S) 8

200 (T) 12 (U) 9

Elder Scroll Themes

"Morrowind Main Theme"
"Far Horizon Skyrim"
"Dragonborn Skyrim"

Musique de Jeremy Soule
Arrangement de Christophe Degousee

MORROWIND "Main Theme"

♩ = 80

(A)

4

Musical staff 1: Bass clef, 3/4 time signature, key signature of two flats. Starts with a whole rest, then a half note, followed by quarter notes and eighth notes. Dynamic *p*.

Musical staff 2: Continuation of the previous staff, ending with a double bar line.

Musical staff 3: Starts with a circled letter (B). Dynamic *mf*.

Musical staff 4: Continuation of the previous staff, ending with a double bar line.

Musical staff 5: Starts with a circled letter (C). Dynamic *f*.

Musical staff 6: Continuation of the previous staff, ending with a double bar line.

SKYRIM "Far Horizon"

♩ = 70

(D)

Musical staff 7: Bass clef, 4/4 time signature, key signature of two flats. Starts with a whole rest, followed by half notes. Dynamic *p*.

Musical staff 8: Starts with a circled letter (E). Continuation of the previous staff, ending with a double bar line.

Musical staff 9: Starts with a circled letter (F). Dynamic *f*.

Musical staff 10: Starts with a circled letter (G), a circled letter (H), and a circled letter (I). Includes a measure with a 6 and another with an 8. Dynamic *f*.

Musical staff 11: Starts with a circled letter (J) and a circled letter (K). Includes a measure with an 8. Dynamic *f*.

Elder Scroll Themes

Basse Ut

107 **K**

Musical staff 107, marked **K**. It features a series of six whole notes in the bass clef, followed by a half note and a quarter note tied to the next measure. The dynamic is *p*.

115 **L**

Musical staff 115, marked **L**. It features a series of eighth notes in the bass clef, followed by a quarter note and a half note. The dynamic is *f*.

123 **M**

Musical staff 123, marked **M**. It features a series of whole notes in the bass clef, followed by a half note and a quarter note. The dynamic is *mp*.

mp
SKYRIM "Dragonborn"

132 **N** ♩. = 70

Musical staff 132, marked **N**. It features a series of eighth notes in the bass clef, followed by a quarter note and a half note. The dynamic is *p*.

144 **O**

Musical staff 144, marked **O**. It features a series of eighth notes in the bass clef, followed by a quarter note and a half note. The dynamic is *f*.

154 **P**

Musical staff 154, marked **P**. It features a series of eighth notes in the bass clef, followed by a quarter note and a half note. The dynamic is *f*.

168 **Q**

Musical staff 168, marked **Q**. It features a series of eighth notes in the bass clef, followed by a quarter note and a half note. The dynamic is *ff*.

176 **R**

Musical staff 176, marked **R**. It features a series of eighth notes in the bass clef, followed by a quarter note and a half note. The dynamic is *p*.

192 **S**

Musical staff 192, marked **S**. It features a series of eighth notes in the bass clef, followed by a quarter note and a half note. The dynamic is *f*.

200 **T**

Musical staff 200, marked **T**. It features a series of eighth notes in the bass clef, followed by a quarter note and a half note. The dynamic is *ff*.

205 **U**

Musical staff 205, marked **U**. It features a series of eighth notes in the bass clef, followed by a quarter note and a half note. The dynamic is *f*.

212 **V**

Musical staff 212, marked **V**. It features a series of eighth notes in the bass clef, followed by a quarter note and a half note. The dynamic is *f*.

217 **W**

Musical staff 217, marked **W**. It features a series of eighth notes in the bass clef, followed by a quarter note and a half note. The dynamic is *f*.